

Using Your Data to Evaluate Your Impact, Explore Options and Drive Change WITH LINDSAY HODGSON FROM CATCH IMPACT



Our mission is to help London's small charities and community groups unlock the value of data

www.datawise.london

DISCOVER. LEARN. ANALYSE. SHAPE. REPEAT #DatawiseLondon











DataKinduk

londonplus





Access resources and 1:1 support via <u>www.datwise.london</u>

See training available <u>on our</u> <u>Eventbrite page</u>

Sign up to our monthly eNews at <u>www.superhighways.org.uk/e-news</u>



How we'll run the training:

- Questions ask questions out loud or in the chat as we go along
- Please keep your camera & microphone on unless you have a noisy background
- We'll aim to have a break around 11am



Agenda

Time	Activity	10–10–10 minute model
10:00 - 10:15	Introductions	
10:15 - 10:45	1. Theory of change	Video (10m) – Learning (10m) – Activity (10m)
10:45 - 11.15	2. Types of data	Video (10m) – Learning (10m) – Activity (10m)
11.15 - 11:45	3. Interrogating your data	Video (10m) – Learning (10m) – Activity (10m)
11:45 – 12:00	Questions and next steps	



Music mentors part 1: theory of change





https://www.youtube.com/watch?v=1LvYGK06Lf8

Theory of change

Activities	Short term outcomes	Medium term outcomes	Long term outcomes	Impact
Attending music sessions Building a relationship with a mentor Setting goals Composing music/ songs Recording/performing/ achieving certificates	 Belonging to a group with shared experience Comfortable making mistakes Opportunity to form new friendships Opportunity to self-reflect, understand & express self Opportunity to learn from a role model 	Greater feeling of affirmation & value Greater belief in ability to achieve Improved ability to work with others Improved self- discipline Improved musical skills	Increased feeling self- worth Greater determination to succeed Increased sense of hope Development of positive identity away from that of an offender	People lead a positive and meaningful life Reduced re- offending

Types of outcomes

Туре	Describes changes in people's	Example – Music Mentors	
Knowledge	understanding and awareness	Understand self	
Attitude	beliefs, values, thoughts, feelings, motivations	Belief in self	
Behaviour	actions, conduct, habits, participation, engagement	Determination to succeed	
Skills	practical, educational, interpersonal, emotional	Better self-regulation	
Condition	personal state, situation, circumstances	Non-criminal identity	
Opportunity	availability of appropriate programmes, accessibility, inclusion	Opportunities for employment (protective factor)	



Simple & specific







Music Mentors Part 2: types of data





https://www.youtube.com/watch?v=Aoqi9GqykwY

Types of important data

What data could you collect to help explore how you bring about change?

User data

Asks: demographics, characteristics, reason for coming to service

Establishes: your target audience, who you are serving

Service data

Asks: what they liked / didn't like, why, what they would change, what is special.

Establishes: whether your service is working in the way you intended

Engagement data

Asks: how people engage, frequency, why they stop

Establishes: the extent to which people use your services and how

Outcome data

Asks: what has changed as a result of using the service, what have people gained

Establishes: short-term and long-term impact on people's lives

What and why do we want to know?

User data

Length of sentence

Prison behaviour record

Ethnicity

Age

Service data

What instruments were available? What was good about the session? <mark>What could be improved?</mark>

How easily could people access the session?

Engagement data

How many sessions were run? How many attended each session? How many were new / repeat attendees? How many musicians attended each session?

Did people start working better together? Did it give space to explore issues/ideas? How did behaviour change over the sessions? Did people build a relationship with a mentor?

Has attitude changed towards self/future?

Your organisa what data could you collect to help explore how you bring about change?

User data	Engagement data

Service data	Outcome data

Music Mentors part 3: evaluating using ToC and data





https://www.youtube.com/watch?v=Au66Zd-m5jw

Data	What is it telling you?	Why does it matter?	What more do you want to know?
The retention rate	we know? Compare to other retention rates of	According to the logic model, change occurs slowly over ftime. We need as many people as possible to return.	Why do people drop out? Can we ask them? Segment and analyse data: e.g. what impacts the return rate? Sentence / transfers / demographics / number of musicians present?
The ratio of participants to musicians	optimum ratio for forming	The relationship with the musician is key in changing behaviour. Numbers present and turnover of musicians impacts success.	Does the musician have time with the current ratio to form relationships? Can we ask them? Are outcomes different in groups with different ratios? Are there favourite musicians amongst the participants? If so, what are the characteristics that make them successful.
experience	Some participants have experience of a few key instruments.	The opportunity to express themselves is important (familiar instruments). Equally important is learning from mistakes (unfamiliar instruments).	Do we have the right mix of instruments in good condition? Can we tailor the groups to increase retention? How can we test our theory about the importance of different instruments?
The change	Very few participants enter the programme feeling optimistic. More participants	Hope for the future is correlated with a reduction in reoffending – the intended	Are there common factors for the people not reporting an increase in optimism (user / engagement data)? Would the project still be successful if more people

How could you use data to explore some of your outcomes?

- E.g. to find out whether your gut feeling is right
- E.g. to explore whether your service is working in the way you intended ctivity
- E.g. to investigate things you didn't expect

